Building and Deploying Course Websites with Python, Quarto, and Mkdocs

Alish Chhetri and Gregory M. Kapfhammer

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- Students view materials as products to consume rather than projects to contribute to
- Interactive examples require separate tools or external platforms
- Content becomes quickly outdated without sustainable update processes

Ultimate Goal: Introduce how using packages like Quarto make it possible to create interactive and maintainable course websites

What Problem Are We Solving?

• Course sites as static archives rather than living resources

- Quarto: Accessible markdown-based framework
- Python & WebAssembly: Easily run Python in the browser
- **GitHub**: Version control and collaborative workflows
- GitHub Actions: Automated testing and deployment
- **Ultimate Goal:** Build content-focused, interactive, collaborative course sites that instructors can maintain with minimal effort.
- **T** Next Steps: Give examples of content you can immediately use! See Algorithmology.org for more details!

Building and Deploying with Quarto

Python Code 🕞 Start Over	
1_{\vee}	<pre>def fibonacci(n):</pre>
2	"""Calculate the Fi
3	<pre>fib_sequence = [0,</pre>
4	
5 ~	if n <= 0:
6	<pre>return []</pre>
7 🗸	if n == 1:
8	return [0]
9	
10	<pre># Generate Fibonacc</pre>

First 10 Fibonacci numbers: [0, 1, 1, 2, 3, 5, 8, 13, 21, 34]

• **Task:** Try modifying the code to calculate more terms or implement a different algorithm!

Interactive Fibonacci Sequence

ibonacci sequence up to n terms.""" 1]

. . . ci sequence



Setting Up the Course Infrastructure

- 1. Create a GitHub repository with Quarto structure 2. Configure navigation, styling, and organization in _quarto.yml 3. Set up GitHub Actions for automated deployment 4. Create templates for student contributions 5. Publish to GitHub Pages or Netlify

Course Roles & Contributions Instructor's Role Student's Role

- Create course content structure
- Establish contribution guidelines
- Review and provide feedback
- Guide collaborative learning
- Maintain core infrastructure

- Fork repository for contributions
- Create content in assigned areas
- Submit pull requests for review
- Engage in peer feedback
- Create technical documentation

Course Website



Real World ExamplesVebsiteGitHub Repository



Future Improvements

• Browser-Based IDE Experience: Complete development environment in the browser • Enhanced WebAssembly: Better error messages and debugging for Python in browser • Collaborative Features: Note taking and shared whiteboarding tools • Automated Feedback: Al-powered assistance for student contributions • Enhanced Visualizations: Interactive data and algorithm visualizations

Why You Should Consider This Approach **Educational Benefits Technical Benefits**

- Student Ownership & Investment: Students become stakeholders in course content
- Living Educational Resources: Materials continuously evolve and improve
- Industry-Standard Practices: Students gain experience with professional tools
- Transparent Learning Process: Public materials encourage higher quality work
- Adaptable for All Class Sizes: Effective from seminars to large lectures

- technical barriers
- complexity is abstracted away
- without local installations
- across all course materials
- control and workflows

• Simplified Content Creation: Markdown reduces

• Focus on Educational Value: Infrastructure

• Browser-Based Interactivity: Code execution

• Comprehensive Searchability: Find content

• Collaborative Development: Modern version